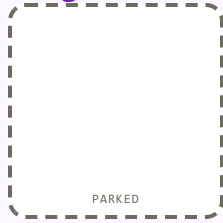
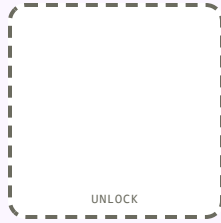




Long Term



×

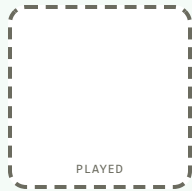


PARK NOW • UNLOCK LATER • MULTIPLY

=

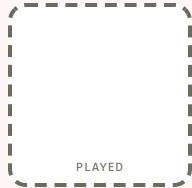
that many points
both dice return

Short Term



SCORE THE FACE VALUE • DIE RETURNS

Spite



Target _____

NOBODY SCORES • DIE RETURNS

Resource Pool



ROLL EVERYTHING • PLAY ONE

RD	WHAT I PLAYED	PTS
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
Total		

- S short term
- L parked in long term
- U unlocked – write the product
- X spite
- Ø you were spited

A die still parked in Long Term after Round 10 is worth zero.

HOW TO PLAY

The Round

1. Roll every die in your pool. Two, to start.
2. Place **one** die in one zone. Everyone at the same time.
3. Reveal, resolve Spite, record your points.

TABLE RULINGS

One die parked at a time.

Spite cancels the play, not just the points. A cancelled unlock stays parked.

Ten rounds. Highest total wins. Anything still parked scores zero.

The Zones

Short Term Score the face value. The die returns at once.

Long Term Zero now. The die parks face up and you drop to one die. Later, spend a rolled die to **unlock**: multiply the two, score the product, both dice return.

Spite Zero for you. Name an opponent — their play is cancelled too. Your die returns.

THE AVERAGES

4.47

AVG. DIE YOU PLAY WITH TWO IN THE POOL

3.50

AVG. DIE YOU PLAY WITH ONE IN THE POOL

YOUR OWN AVG. POINTS PER ROUND

With two dice you keep the better one. With one you take what shows up. Parking a die costs you the choice, not just the round.

AFTER THE GAME

1. Opportunity cost. One die, three places. Pick your hardest round. What did you give up — and was it only points?

2. Sunk cost. Count the rounds you sat waiting to unlock. They are spent whether the payoff came or not. What kept you waiting?

3. Marginal cost vs. benefit. Spite costs a whole round. What did it buy you? Why did it feel worth it?

THE REAL QUESTION

The averages said one thing. You did something else. Why?

Economics assumes people chase the biggest number. Use one moment from this game to prove they chase something else too — and name it.
