

Wits: The Demographic Transition

SITS ON THE TABLE.
FLIP IT TO SETTLE A CHALLENGE.

THE FOUR CAMPS Stage 1

Stage 2

Stage 3

Stage 4

ONE QUESTION Is it the **CAMP?** Or the **ISSUE?**

Every card is one camp and one issue. The card never tells you which. You work it out.

Your turn do ONE of these four

1 Match the camp

Play a card from the **same camp** as the top card, and name it.



YOU SAY
"Stage 1."

Camp stays Stage 1
The next player has to match it too.

2 Outwit – the move worth making

A **different camp**, but the **same issue** as the top card. Say both.

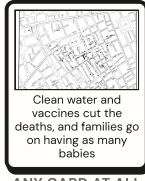


YOU SAY
"Stage 2. Same issue – industry."

Camp flips to Stage 2
Now everyone plays Stage 2.

3 Bluff it

Can't do either? Play **any card at all** and name a camp anyway. Nobody can see what it really is.



YOU SAY, STRAIGHT-FACED
"Stage 1."

Get away with it?
The card is played. Get caught and it comes back, plus 2.

4 Draw one



→ **Play it if it fits – otherwise your turn ends.**

Anyone, any time including out of turn

"CHALLENGE!"

Think somebody named the wrong camp, or called an Outwit that does not match? Say so before the next player goes.

Flip this sheet to settle it



They lied

The card goes back to their hand and they **draw 2**.



They told the truth

You draw 2 instead.

Action cards no camp, no issue – play them on anything

ACTION

Wild Wit

Play on anything. **You** name the camp that comes next. It buries the issue, so the next player matches the camp or draws.

ACTION

Witless

The next player is witless – they **lose their turn**.

ACTION

Outwit

Next player must **Outwit** on the issue. No action card saves them – or **draw 2**.



"Wit!"

Down to **one card**? Say it out loud before the next player moves. Caught silent, **draw 2**.

First player out of cards wins – but you can't go out on a Wild Wit.

Answer Key

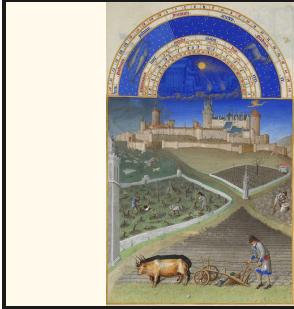
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	Stage 1	Stage 2	Stage 3	Stage 4
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 BIRTHS AND DEATHS	Plague and famine kill as fast as babies arrive, so the village never gets bigger Europe in 1300: births high, deaths just as high, and the total barely moves	Clean water and vaccines cut the deaths, and families go on having as many babies Niger: births stay high, deaths are falling, and the country doubles in twenty years	Births are falling toward the deaths, and the growth gets smaller every year India: still growing, but this year's crowd of new babies is smaller than last year's	Births and deaths are both low and nearly equal, so the total sits still Japan: more people have died than were born every year since 2007, so it shrinks
 BABIES PER WOMAN	Seven babies born to the average woman, and no reason anyone can see to have fewer A woman who lives to forty has usually given birth six or seven times	Six children is still normal, because the farm needs hands and nobody has changed plan Afghanistan: about five children per woman, down from seven and still near the top	Two or three children, because both parents work in town and a child costs money Brazil went from five children per woman in 1970 to barely more than two by 2000	One or two children, and often the first after the mother turns thirty Italy: barely more than one child per woman, well under the two that replace a couple
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 MONEY A DAY	A day of work buys a day of food, and there is nothing left to put away Almost everyone alive lives on what a dollar a day would buy, or less	A wage at last, but a few dollars for a shift of fourteen hours Guinea: most households live on between one and ten dollars a day	Ten to a hundred dollars a day: a scooter, a refrigerator, and school fees paid New apartment blocks for families who had a village house a generation ago	A hundred dollars a day and up, spent on travel, gadgets and eating out The costly things are no longer food and shelter but rent, college and care

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An Outwit needs a different camp **and** a matching issue. Check both here.



No factory, no railway, no engine: the tools are the ox, the hoe and the fire

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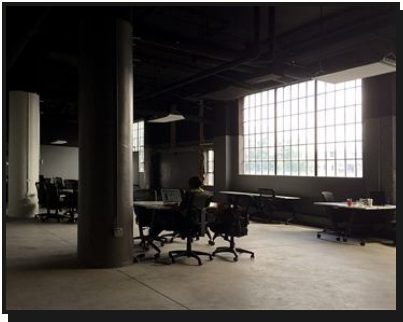
Coal smoke over new mill towns, and a railway cut across what was farmland

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Assembly lines turning out cars and phones for buyers on the other side of the world

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More people work in hospitals, schools and offices than in any factory

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Every family grows its own food and makes its own cloth, because nobody sells any

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Farmers moving into the city to take the first factory wage their family has earned

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Mexico: border factories making goods to ship north rather than to use at home

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The mills shut decades ago and the work now is software, care and services

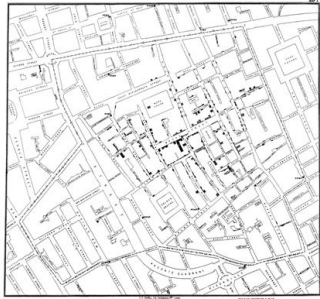
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Plague and famine kill as fast as babies arrive, so the village never gets bigger

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Clean water and vaccines cut the deaths, and families go on having as many babies

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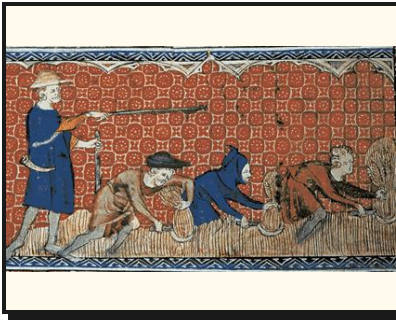
Births are falling toward the deaths, and the growth gets smaller every year

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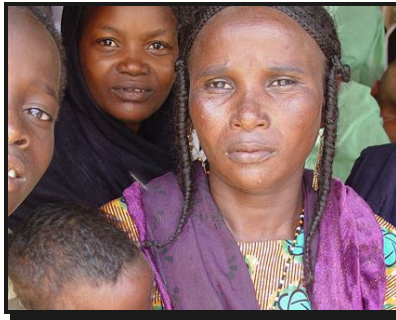
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Six children is still normal, because the farm needs hands and nobody has changed plan

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Two or three children, because both parents work in town and a child costs money

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Afghanistan: about five children per woman, down from seven and still near the top

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Brazil went from five children per woman in 1970 to barely more than two by 2000

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Italy: barely more than one child per woman, well under the two that replace a couple

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More than one baby in four is dead before its first birthday, in every parish

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Fewer babies die now that the water is clean, so the ones born are the ones who stay

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Almost every child born now grows up to be a parent, which is new in this country

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A child dying is rare enough that the whole town hears about the one that did

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Close to half of all children die before they grow up, and every family has lost some

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Chad: one child in ten still dies before turning five, and that is half what it was

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Turkey: about one child in a hundred dies young, and there is a clinic in every town

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Denmark: about three deaths for every thousand births, and the rest reach adulthood

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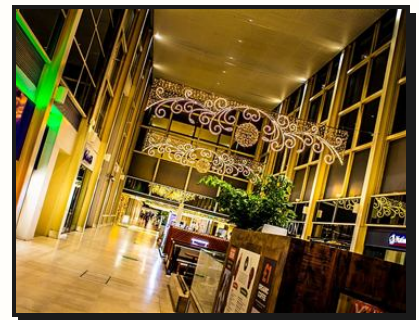
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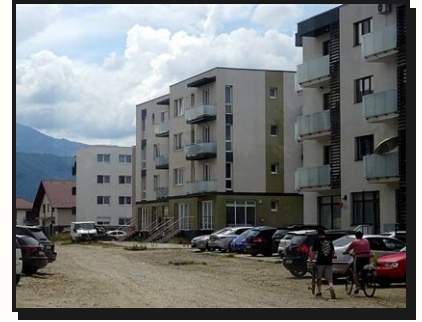
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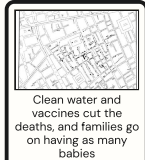
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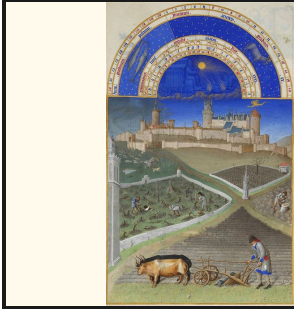
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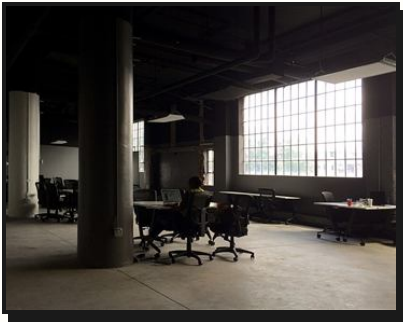
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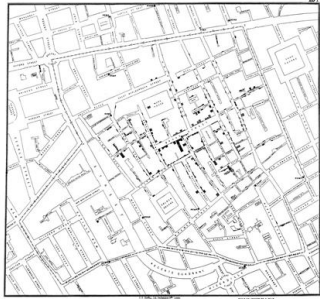
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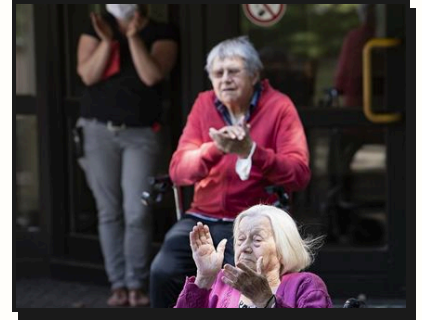
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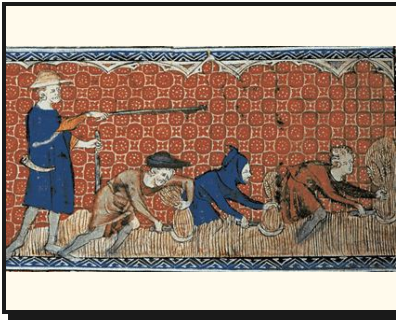
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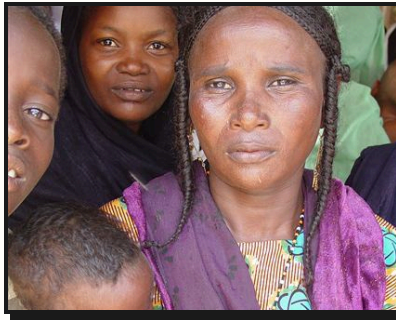
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THE DEMOGRAPHIC TRANSITION 2 . WITS THE DEMOGRAPHIC



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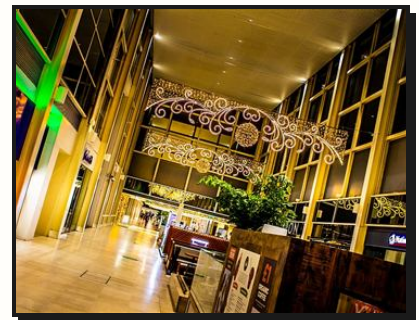
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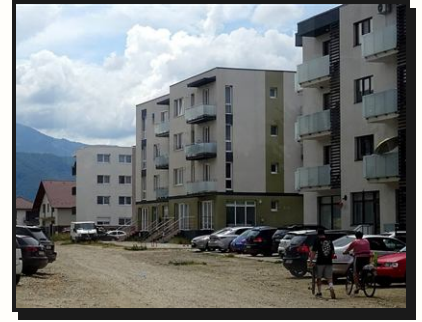
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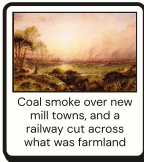
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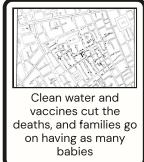
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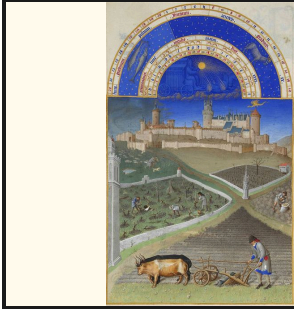
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 MONEY A DAY	A day of work buys a day of food, and there is nothing left to put away Almost everyone alive lives on what a dollar a day would buy, or less	A wage at last, but a few dollars for a shift of fourteen hours Guinea: most households live on between one and ten dollars a day	Ten to a hundred dollars a day: a scooter, a refrigerator, and school fees paid New apartment blocks for families who had a village house a generation ago	A hundred dollars a day and up, spent on travel, gadgets and eating out The costly things are no longer food and shelter but rent, college and care

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WITS



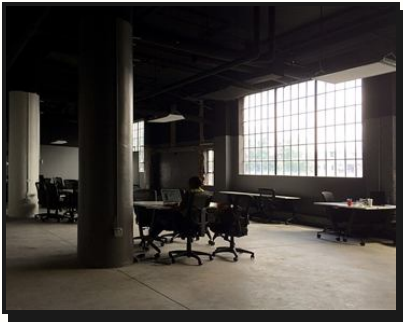
Coal smoke over new mill towns, and a railway cut across what was farmland

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Assembly lines turning out cars and phones for buyers on the other side of the world

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More people work in hospitals, schools and offices than in any factory

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Every family grows its own food and makes its own cloth, because nobody sells any

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The mills shut decades ago and the work now is software, care and services

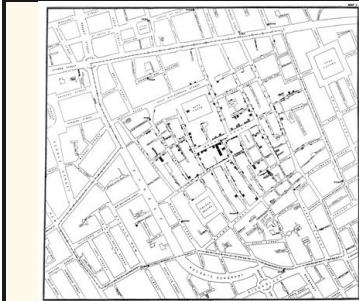
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Plague and famine kill as fast as babies arrive, so the village never gets bigger

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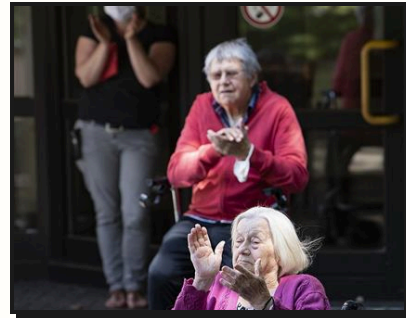
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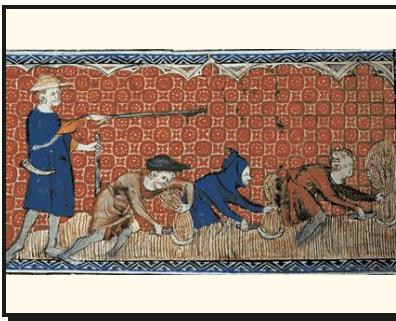
Births are falling toward the deaths, and the growth gets smaller every year

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More than one baby in four is dead before its first birthday, in every parish

WITS



Fewer babies die now that the water is clean, so the ones born are the ones who stay

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Almost every child born now grows up to be a parent, which is new in this country

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A child dying is rare enough that the whole town hears about the one that did

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Close to half of all children die before they grow up, and every family has lost some

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Chad: one child in ten still dies before turning five, and that is half what it was

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Turkey: about one child in a hundred dies young, and there is a clinic in every town

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WITS



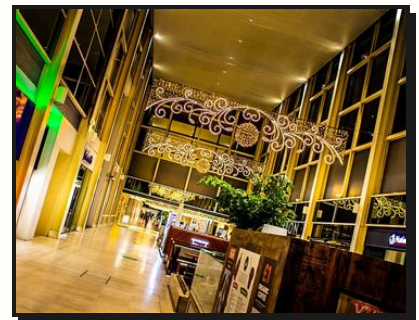
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Ten to a hundred dollars a day: a scooter, a refrigerator, and school fees paid

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A hundred dollars a day and up, spent on travel, gadgets and eating out

WITS

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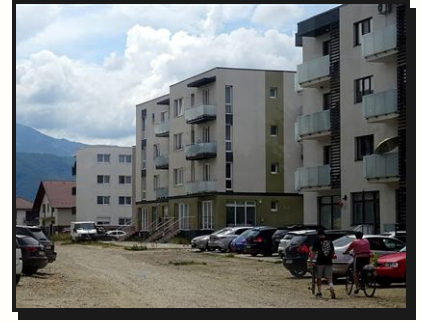
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TRANSITION 3 . WITS THE DEMOGRAPHIC

Wits: The Demographic Transition

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FLIP IT TO SETTLE A CHALLENGE.

THE FOUR CAMPS Stage 1

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ONE QUESTION Is it the **CAMP?** Or the **ISSUE?**

Every card is one camp and one issue. The card never tells you which. You work it out.

Your turn do ONE of these four

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ON THE PILE



YOURS

YOU SAY
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Camp stays Stage 1
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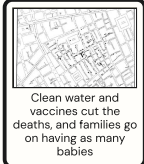
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Get away with it?
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🔄 Flip this sheet to settle it



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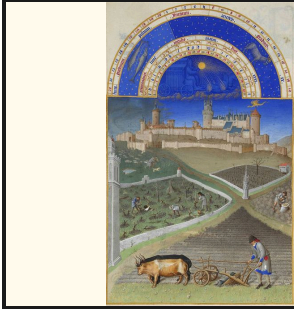
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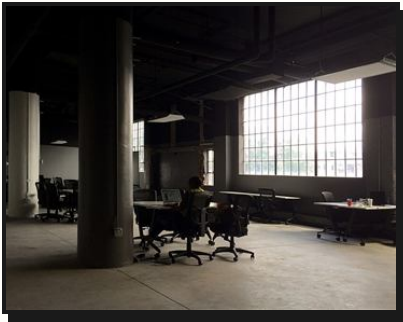
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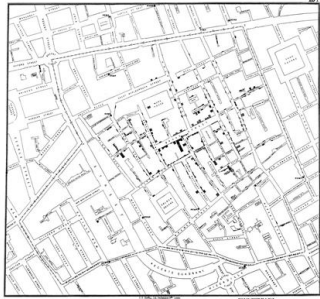
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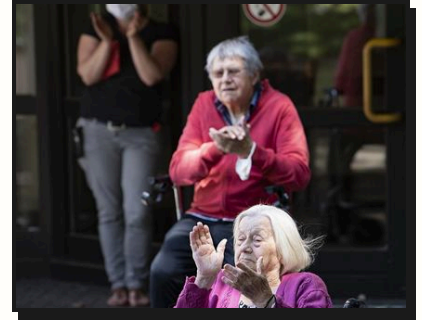
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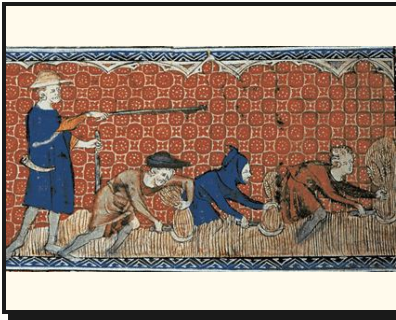
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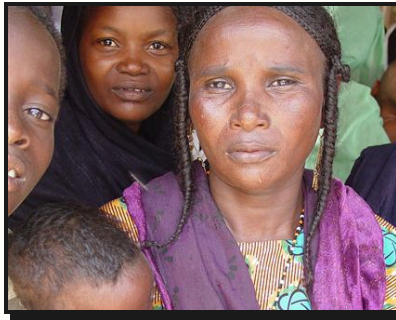
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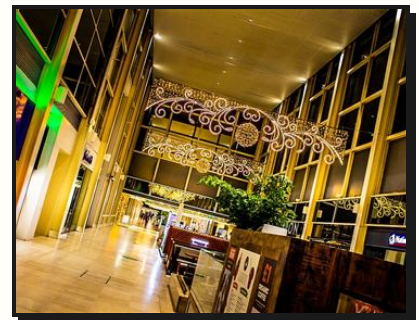
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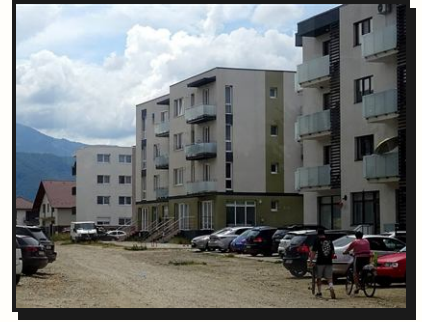
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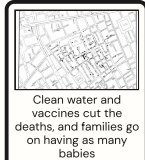
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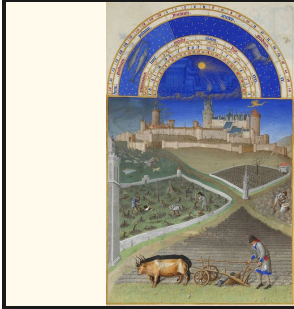
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No factory, no railway, no engine: the tools are the ox, the hoe and the fire

WITS



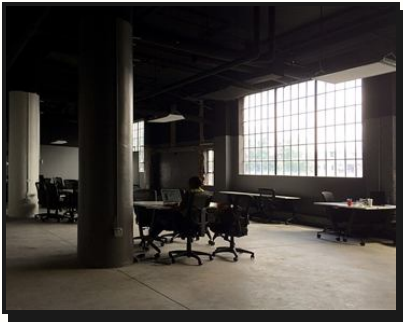
Coal smoke over new mill towns, and a railway cut across what was farmland

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Assembly lines turning out cars and phones for buyers on the other side of the world

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More people work in hospitals, schools and offices than in any factory

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The mills shut decades ago and the work now is software, care and services

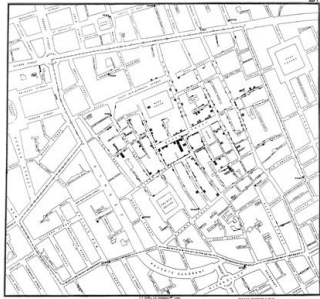
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Plague and famine kill as fast as babies arrive, so the village never gets bigger

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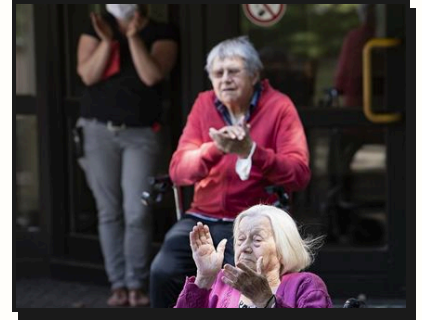
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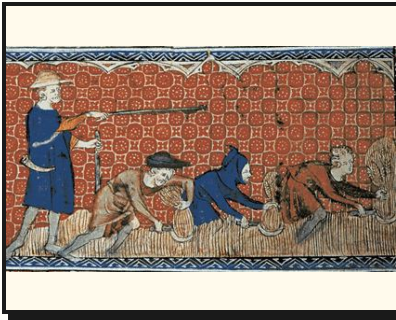
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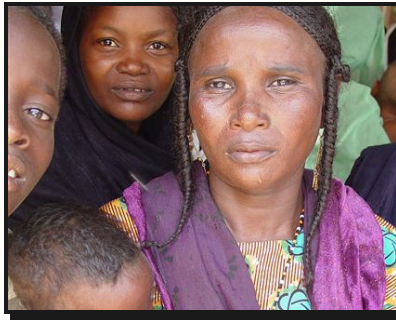
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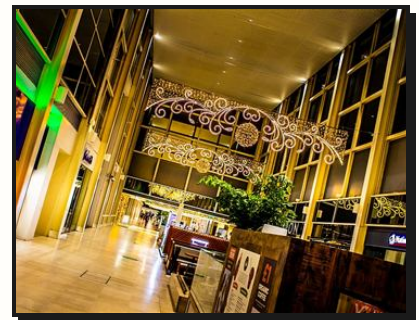
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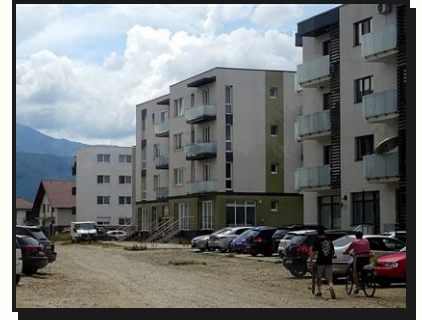
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Wits: The Demographic Transition

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THE FOUR CAMPS Stage 1

Stage 2

Stage 3

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ONE QUESTION Is it the **CAMP?** Or the **ISSUE?**

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Your turn do ONE of these four

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ON THE PILE



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YOU SAY
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Camp stays Stage 1
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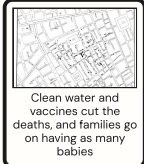
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🔄 Flip this sheet to settle it



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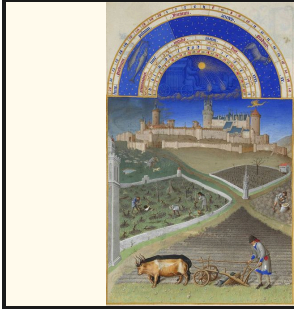
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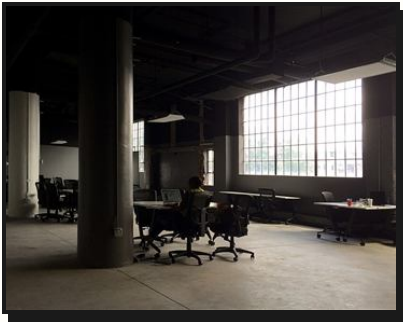
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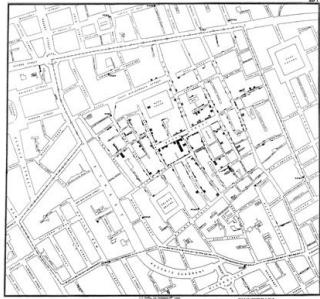
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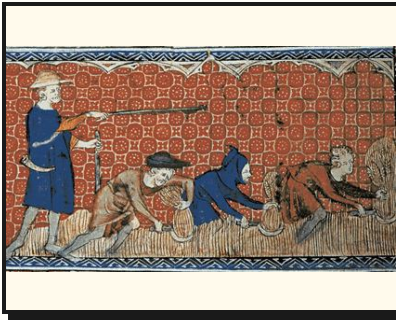
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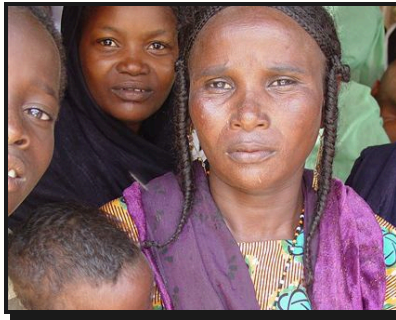
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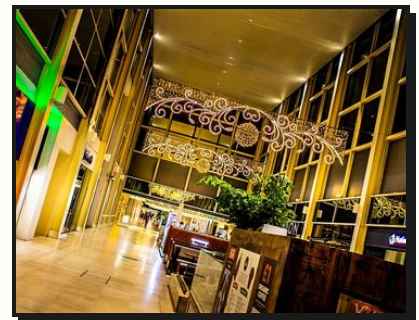
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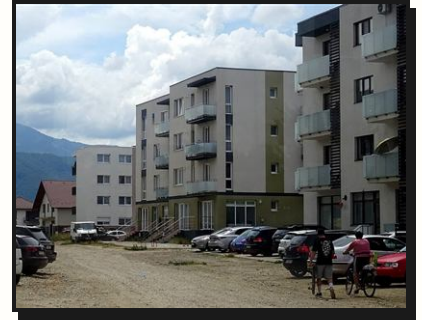
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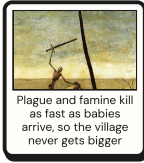
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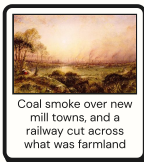
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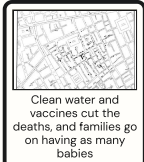
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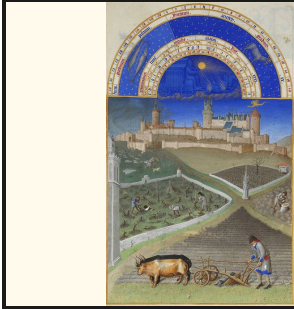
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 BABIES PER WOMAN	Seven babies born to the average woman, and no reason anyone can see to have fewer A woman who lives to forty has usually given birth six or seven times	Six children is still normal, because the farm needs hands and nobody has changed plan Afghanistan: about five children per woman, down from seven and still near the top	Two or three children, because both parents work in town and a child costs money Brazil went from five children per woman in 1970 to barely more than two by 2000	One or two children, and often the first after the mother turns thirty Italy: barely more than one child per woman, well under the two that replace a couple
 CHILD DEATH	More than one baby in four is dead before its first birthday, in every parish Close to half of all children die before they grow up, and every family has lost some	Fewer babies die now that the water is clean, so the ones born are the ones who stay Chad: one child in ten still dies before turning five, and that is half what it was	Almost every child born now grows up to be a parent, which is new in this country Turkey: about one child in a hundred dies young, and there is a clinic in every town	A child dying is rare enough that the whole town hears about the one that did Denmark: about three deaths for every thousand births, and the rest reach adulthood
 MONEY A DAY	A day of work buys a day of food, and there is nothing left to put away Almost everyone alive lives on what a dollar a day would buy, or less	A wage at last, but a few dollars for a shift of fourteen hours Guinea: most households live on between one and ten dollars a day	Ten to a hundred dollars a day: a scooter, a refrigerator, and school fees paid New apartment blocks for families who had a village house a generation ago	A hundred dollars a day and up, spent on travel, gadgets and eating out The costly things are no longer food and shelter but rent, college and care

Challenged and right? The card goes back to the player who lied, and they draw 2.

Challenged and wrong? The challenger draws 2 instead.

An Outwit needs a different camp **and** a matching issue. Check both here.



No factory, no railway, no engine: the tools are the ox, the hoe and the fire

WITS



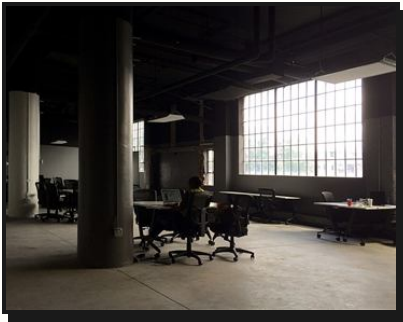
Coal smoke over new mill towns, and a railway cut across what was farmland

WITS



Assembly lines turning out cars and phones for buyers on the other side of the world

WITS



More people work in hospitals, schools and offices than in any factory

WITS



Every family grows its own food and makes its own cloth, because nobody sells any

WITS



Farmers moving into the city to take the first factory wage their family has earned

WITS



Mexico: border factories making goods to ship north rather than to use at home

WITS



The mills shut decades ago and the work now is software, care and services

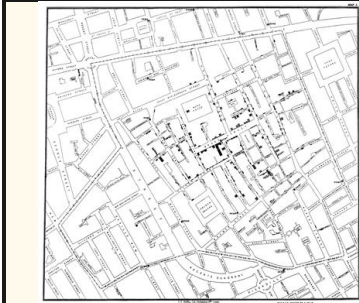
WITS



Plague and famine kill as fast as babies arrive, so the village never gets bigger

WITS

[illegible]



Clean water and vaccines cut the deaths, and families go on having as many babies

WITS



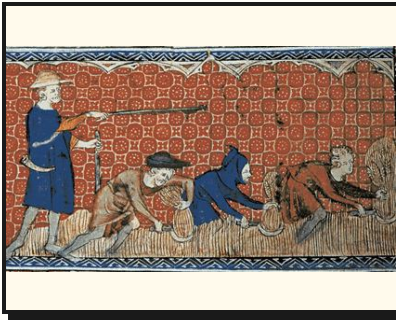
Births are falling toward the deaths, and the growth gets smaller every year

WITS



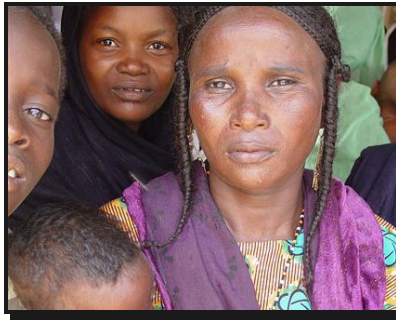
Births and deaths are both low and nearly equal, so the total sits still

WITS



Europe in 1300: births high, deaths just as high, and the total barely moves

WITS



Niger: births stay high, deaths are falling, and the country doubles in twenty years

WITS



India: still growing, but this year's crowd of new babies is smaller than last year's

WITS



Japan: more people have died than were born every year since 2007, so it shrinks

WITS



Seven babies born to the average woman, and no reason anyone can see to have fewer

WITS



Six children is still normal, because the farm needs hands and nobody has changed plan

WITS

[illegible]



Two or three children, because both parents work in town and a child costs money

WITS



One or two children, and often the first after the mother turns thirty

WITS



A woman who lives to forty has usually given birth six or seven times

WITS



Afghanistan: about five children per woman, down from seven and still near the top

WITS



Brazil went from five children per woman in 1970 to barely more than two by 2000

WITS



Italy: barely more than one child per woman, well under the two that replace a couple

WITS



More than one baby in four is dead before its first birthday, in every parish

WITS



Fewer babies die now that the water is clean, so the ones born are the ones who stay

WITS



Almost every child born now grows up to be a parent, which is new in this country

WITS

[illegible]



A child dying is rare enough that the whole town hears about the one that did

WITS



Close to half of all children die before they grow up, and every family has lost some

WITS



Chad: one child in ten still dies before turning five, and that is half what it was

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Turkey: about one child in a hundred dies young, and there is a clinic in every town

WITS



Denmark: about three deaths for every thousand births, and the rest reach adulthood

WITS



A day of work buys a day of food, and there is nothing left to put away

WITS



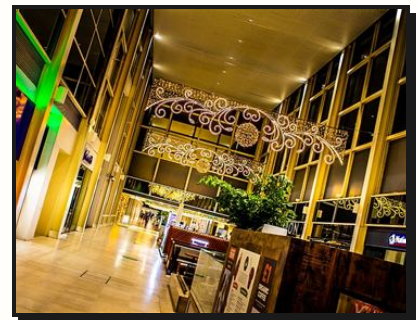
A wage at last, but a few dollars for a shift of fourteen hours

WITS



Ten to a hundred dollars a day: a scooter, a refrigerator, and school fees paid

WITS



A hundred dollars a day and up, spent on travel, gadgets and eating out

WITS

[illegible]



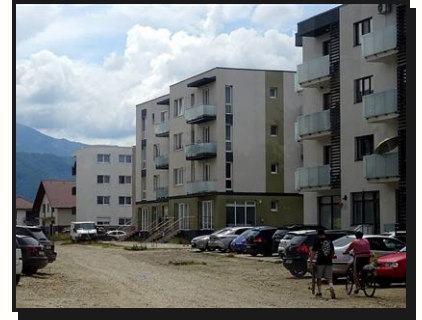
Almost everyone alive lives on what a dollar a day would buy, or less

WITS



Guinea: most households live on between one and ten dollars a day

WITS



New apartment blocks for families who had a village house a generation ago

WITS



The costly things are no longer food and shelter but rent, college and care

WITS

ACTION

Wild Wit

Play it on anything except an Outwit. Then name the camp that comes next.

ACTION

Witless

Play it on anything except an Outwit. The next player is witless — they lose their turn.

ACTION

Outwit

The next player may not match the camp, and no action card will save them. Outwit on the issue, or draw 2.

ACTION

Wild Wit

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[The background features a repeating pattern of the text "TRANSITION 7 . WITS THE DEMOGRAPHIC TRANSITION 7 ." diagonally across the page.]