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WITTY — *two games, one board*

Period 4 · Market Revolution & Reform · Two players · Four games of Four in a Row, or two games of Fox

THE DRAW — BOTH GAMES

Shuffle the 24 definition cards into one deck, face down. On your turn, draw three and read them.

Play one by matching it to a term on the board and say the term out loud. The card you played goes to the discard pile. The other two go to the bottom of the deck.

If you can match, you must. If none of your three cards match, put all three on the bottom, draw three, and your turn ends.

GAME ONE

FOUR IN A ROW

Fold the sheet, lay it flat between you, and play on the top face. Each player needs a different colored pencil.

YOUR TURN

Mark the square you matched. That square is yours.

WINNING

Four squares in a row — across, down, or diagonal. The FREE square counts toward both players' lines.

Board full with no line: draw.

Call it out: **“Witty!”**

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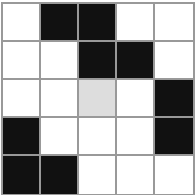
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On your bottom grid, shade three shapes: one of **4** squares, one of **3**, one of **2**. Each shape's squares must touch edge to edge. Shapes may not overlap and may not use FREE.



One way to place 4, 3, and 2.
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ANSWER KEY — *Market Revolution & Reform*

Period 4 · 24 terms · Alphabetical

Abolitionism

Demand for an immediate and total end to slavery.

American System

Clay's plan of tariffs, a national bank, and internal improvements.

Andrew Jackson

President who claimed to speak for the common man.

Bank War

Jackson's destruction of the Second Bank of the United States.

Cotton Gin

Machine that made short-staple cotton pay and spread slavery west.

Era of Good Feelings

One-party stretch after 1815 that hid deep sectional splits.

Erie Canal

1825 waterway that made New York the nation's port.

Frederick Douglass

Escaped slave whose speeches and paper armed the movement.

Indian Removal Act

1830 law forcing eastern nations west of the Mississippi.

Louisiana Purchase

1803 deal that doubled the country for fifteen million dollars.

Lowell System

Mills staffed by farm women living in company boarding houses.

Manifest Destiny

Belief that expansion across the continent was ordained.

Marbury v. Madison

Established the Court's power to strike down laws.

Market Revolution

Roads, canals, and factories tied local economies into one.

Missouri Compromise

Admitted a slave and a free state, drew a line at 36°30'.

Monroe Doctrine

Warned Europe against planting new colonies in the Americas.

Nullification Crisis

South Carolina claimed it could void a federal tariff.

Second Great Awakening

Revival preaching that anyone could choose salvation.

Seneca Falls Convention

1848 meeting that demanded women's rights and the vote.

Spoils System

Handing government jobs to political supporters.

Temperance Movement

Campaign to curb, then ban, the sale of alcohol.

Trail of Tears

Forced Cherokee march that killed thousands.

War of 1812

Second fight with Britain that ended in stalemate and pride.

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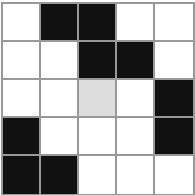
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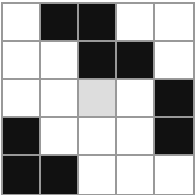
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ANSWER KEY — *Market Revolution & Reform*

Period 4 · 24 terms · Alphabetical

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Demand for an immediate and total end to slavery.

American System

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Andrew Jackson

President who claimed to speak for the common man.

Bank War

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Cotton Gin

Machine that made short-staple cotton pay and spread slavery west.

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Roads, canals, and factories tied local economies into one.

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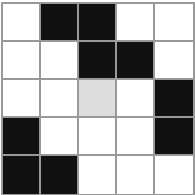
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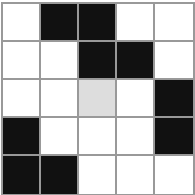
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WITTY — *two games, one board*

Period 4 · Market Revolution & Reform · Two players · Four games of Four in a Row, or two games of Fox

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Shuffle the 24 definition cards into one deck, face down. On your turn, draw three and read them.

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GAME ONE

FOUR IN A ROW

Fold the sheet, lay it flat between you, and play on the top face. Each player needs a different colored pencil.

YOUR TURN

Mark the square you matched. That square is yours.

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Four squares in a row — across, down, or diagonal. The FREE square counts toward both players' lines.

Board full with no line: draw.

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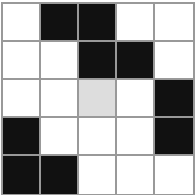
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ANSWER KEY — *Market Revolution & Reform*

Period 4 · 24 terms · Alphabetical

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Demand for an immediate and total end to slavery.

American System

Clay's plan of tariffs, a national bank, and internal improvements.

Andrew Jackson

President who claimed to speak for the common man.

Bank War

Jackson's destruction of the Second Bank of the United States.

Cotton Gin

Machine that made short-staple cotton pay and spread slavery west.

Era of Good Feelings

One-party stretch after 1815 that hid deep sectional splits.

Erie Canal

1825 waterway that made New York the nation's port.

Frederick Douglass

Escaped slave whose speeches and paper armed the movement.

Indian Removal Act

1830 law forcing eastern nations west of the Mississippi.

Louisiana Purchase

1803 deal that doubled the country for fifteen million dollars.

Lowell System

Mills staffed by farm women living in company boarding houses.

Manifest Destiny

Belief that expansion across the continent was ordained.

Marbury v. Madison

Established the Court's power to strike down laws.

Market Revolution

Roads, canals, and factories tied local economies into one.

Missouri Compromise

Admitted a slave and a free state, drew a line at 36°30'.

Monroe Doctrine

Warned Europe against planting new colonies in the Americas.

Nullification Crisis

South Carolina claimed it could void a federal tariff.

Second Great Awakening

Revival preaching that anyone could choose salvation.

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Spoils System

Handing government jobs to political supporters.

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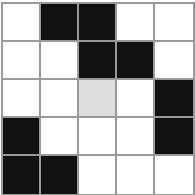
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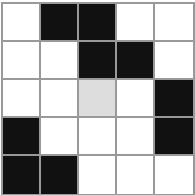
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ANSWER KEY — *Market Revolution & Reform*

Period 4 · 24 terms · Alphabetical

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Demand for an immediate and total end to slavery.

American System

Clay's plan of tariffs, a national bank, and internal improvements.

Andrew Jackson

President who claimed to speak for the common man.

Bank War

Jackson's destruction of the Second Bank of the United States.

Cotton Gin

Machine that made short-staple cotton pay and spread slavery west.

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One-party stretch after 1815 that hid deep sectional splits.

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1825 waterway that made New York the nation's port.

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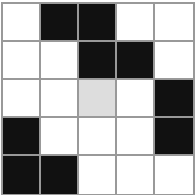
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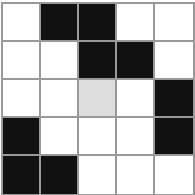
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WITTY · MARKET REVOLUTION & REFORM

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WITTY — *two games, one board*

Period 4 · Market Revolution & Reform · Two players · Four games of Four in a Row, or two games of Fox

THE DRAW — BOTH GAMES

Shuffle the 24 definition cards into one deck, face down. On your turn, draw three and read them.

Play one by matching it to a term on the board and say the term out loud. The card you played goes to the discard pile. The other two go to the bottom of the deck.

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GAME ONE

FOUR IN A ROW

Fold the sheet, lay it flat between you, and play on the top face. Each player needs a different colored pencil.

YOUR TURN

Mark the square you matched. That square is yours.

WINNING

Four squares in a row — across, down, or diagonal. The FREE square counts toward both players' lines.

Board full with no line: draw.

Call it out: **“Witty!”**

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Fold, play the top face, then turn to the next face. Four faces, four games, two layouts.

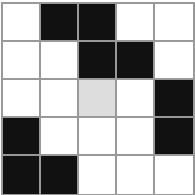
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SETUP

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ANSWER KEY — *Market Revolution & Reform*

Period 4 · 24 terms · Alphabetical

Abolitionism

Demand for an immediate and total end to slavery.

American System

Clay's plan of tariffs, a national bank, and internal improvements.

Andrew Jackson

President who claimed to speak for the common man.

Bank War

Jackson's destruction of the Second Bank of the United States.

Cotton Gin

Machine that made short-staple cotton pay and spread slavery west.

Era of Good Feelings

One-party stretch after 1815 that hid deep sectional splits.

Erie Canal

1825 waterway that made New York the nation's port.

Frederick Douglass

Escaped slave whose speeches and paper armed the movement.

Indian Removal Act

1830 law forcing eastern nations west of the Mississippi.

Louisiana Purchase

1803 deal that doubled the country for fifteen million dollars.

Lowell System

Mills staffed by farm women living in company boarding houses.

Manifest Destiny

Belief that expansion across the continent was ordained.

Marbury v. Madison

Established the Court's power to strike down laws.

Market Revolution

Roads, canals, and factories tied local economies into one.

Missouri Compromise

Admitted a slave and a free state, drew a line at 36°30'.

Monroe Doctrine

Warned Europe against planting new colonies in the Americas.

Nullification Crisis

South Carolina claimed it could void a federal tariff.

Second Great Awakening

Revival preaching that anyone could choose salvation.

Seneca Falls Convention

1848 meeting that demanded women's rights and the vote.

Spoils System

Handing government jobs to political supporters.

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Campaign to curb, then ban, the sale of alcohol.

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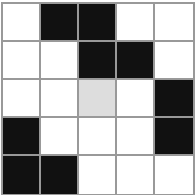
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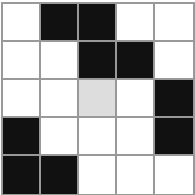
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ANSWER KEY — *Market Revolution & Reform*

Period 4 · 24 terms · Alphabetical

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Demand for an immediate and total end to slavery.

American System

Clay's plan of tariffs, a national bank, and internal improvements.

Andrew Jackson

President who claimed to speak for the common man.

Bank War

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Cotton Gin

Machine that made short-staple cotton pay and spread slavery west.

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One-party stretch after 1815 that hid deep sectional splits.

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1825 waterway that made New York the nation's port.

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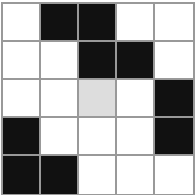
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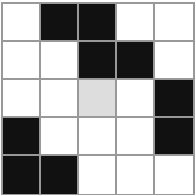
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paper armed the movement.**

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**1848 meeting that demanded women's
rights and the vote.**

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**Belief that expansion across the
continent was ordained.**

[illegible]